

# A warm-start approach for large-scale stochastic linear programs

Marco Colombo   Jacek Gondzio   Andreas Grothey

School of Mathematics  
The University of Edinburgh

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## Stochastic programming

- Concepts and notation

- SMPS format

- Structure

## Interior point methods

- Derivation and basic ideas

- Warm-start strategies

## A warm-start strategy for stochastic linear programming

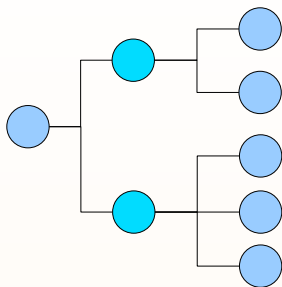
- Reduced event tree

- Numerical results

## What is stochastic programming

- ▶ Model uncertainty through the analysis of possible future scenarios
- ▶ Alternating sequence of decisions and random realisations
- ▶ Robust decision making
- ▶ And much more!

## Event tree



To each node of the tree we associate:

- ▶ a set of constraints
- ▶ an objective function
- ▶ the conditional probability of visit from the parent node

# Notation

$t$  stage

$l_t$  index of a node of stage  $t$

$a(l_t)$  ancestor of node  $l_t$

$n^{l_t}$  node data:  $\{T^{l_t}, W^{l_t}, h^{l_t}, q^{l_t}, p^{l_t}\}$

Model of the dynamics of the system (at node  $l_t$ ):

$$\min \sum_{l_t} p^{l_t} (q^{l_t})^T x^{l_t}$$

$$\text{s.t. } T^{l_t} x^{a(l_t)} + W^{l_t} x^{l_t} = h^{l_t}$$

$$x^{l_t} \geq 0$$



## The SMPS format

Standard formulation of multistage stochastic programs.

A problem in SMPS format is defined through 3 text files:

**Core file:** underlying deterministic problem in MPS format;

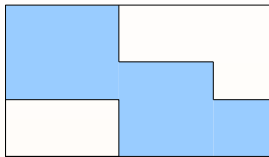
**Time file:** information about the breaking up in stages;

**Stoch file:** list of variations to the core data for each scenario.

Provides all information about the **structure of the problem**.

# The SMPS files

Core



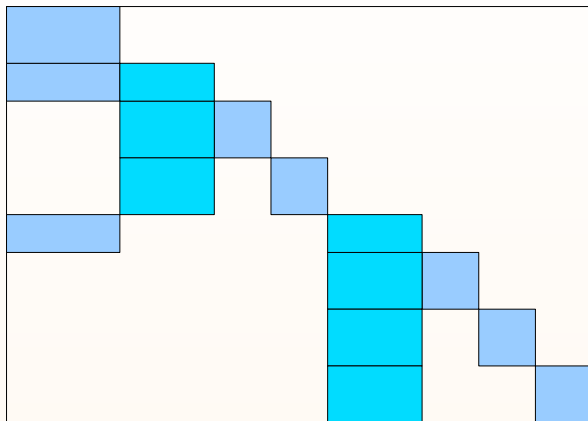
## The SMPS files

Core + Time

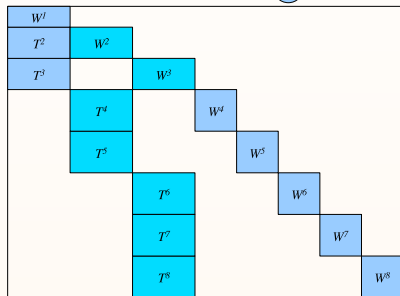
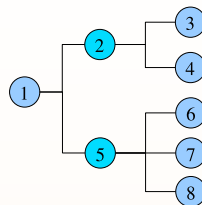
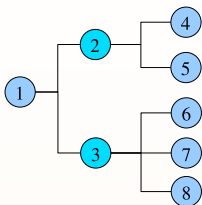


## The SMPS files

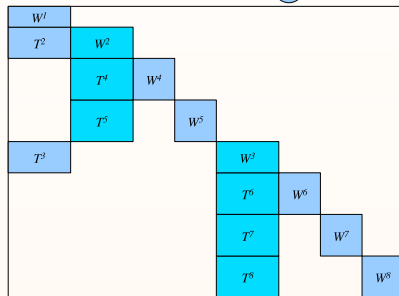
Core + Time + Stoch



## Structure of the deterministic equivalent

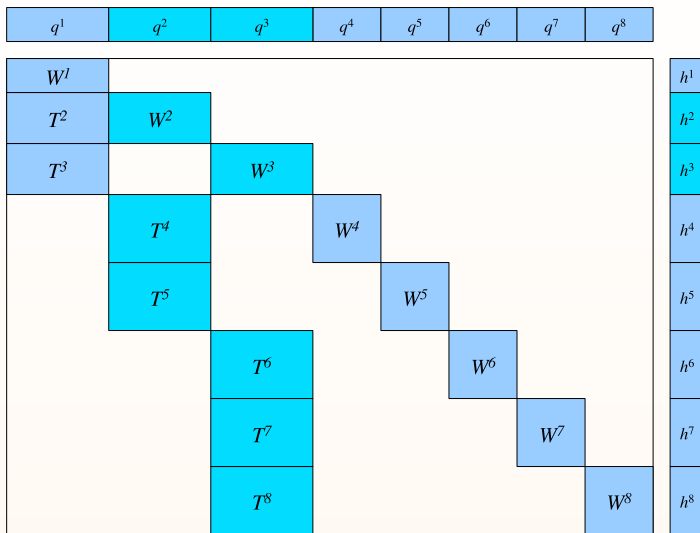


Breadth-first ordering



Depth-first ordering

## Structure of the deterministic equivalent



## Issues with the deterministic equivalent approach

The deterministic equivalent formulation produces problems of extremely large size, even when starting from a small core.

Example: <code>fxm</code>	rows	cols	nonzeros
Core matrix	330	457	2,566
3 stages, 6 nodes:	6,200	9,492	54,589
4 stages, 16 nodes:	386,940	517,282	4,518,039

- ▶ A detailed description produces robust decisions
- ▶ Detailed event trees can be very large
- ▶ The dimensions involved explode

## The way forward

Enter interior point methods:

- ▶ IPM solvers are available in the community (CPLEX Barrier, PCx, HOPDM, etc.)
- ▶ Competitiveness of IPMs grows with the problem size
- ▶ Parallel implementations are possible

## The way forward

Enter **interior point methods**:

- ▶ IPM solvers are available in the community (CPLEX Barrier, PCx, HOPDM, etc.)
- ▶ Competitiveness of IPMs grows with the problem size
- ▶ Parallel implementations are possible

And:

- ▶ Structure-exploiting (parallel) software (OOPS)
- ▶ Exploiting the stochastic structure to warm-start the IPMs

# Linear programming and optimality conditions

Linear programming problem

$$\begin{array}{ll} \min & c^T x \\ \text{s.t.} & Ax = b \\ & x \geq 0 \end{array} \quad \begin{array}{ll} \max & b^T y \\ \text{s.t.} & A^T y + s = c \\ & s \geq 0 \end{array}$$

Karush-Kuhn-Tucker (KKT) conditions for optimality

$$\begin{array}{l} Ax - b = 0 \\ A^T y + s - c = 0 \\ \forall i : x_i s_i = 0 \\ x, s \geq 0 \end{array} \quad F(x, y, s) = \begin{bmatrix} Ax - b \\ A^T y + s - c \\ XSe \\ x, s \geq 0 \end{bmatrix} = 0$$

## Derivation of path-following methods

Perturb the complementarity conditions:

$$XSe = \mu e$$

IPMs solve a sequence of problems parametrised by  $\mu$ .

Let  $\mu \rightarrow 0$ :

- ▶ The perturbed conditions better approximate the original KKT conditions
- ▶ The solution traces a continuous path from the starting point to the optimal solution (central path)

## Primal–dual interior point methods

Basic structure of an IPM iteration

- ▶ Given an iterate  $(x, y, s)$  for which  $(x, s) > 0$
- ▶ Solve the perturbed KKT conditions with Newton's method

$$\begin{bmatrix} A & 0 & 0 \\ 0 & A^T & I \\ S & 0 & X \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta y \\ \Delta s \end{bmatrix} = \begin{bmatrix} b - Ax \\ c - A^T y - s \\ -XSe + \mu e \end{bmatrix}$$

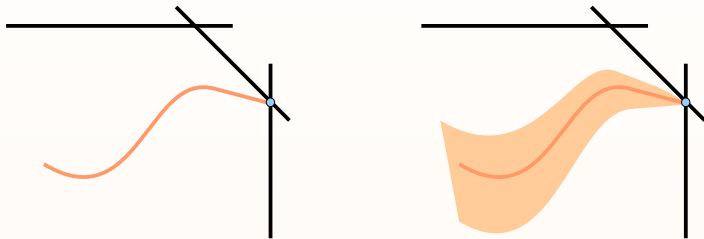
- ▶ Move to the next point with stepsize  $\alpha$  such that

$$(x + \alpha \Delta x, s + \alpha \Delta s) > 0$$

- ▶ Here  $A$  is the whole deterministic equivalent

## Centrality

IPMs follow the **central path** to find the optimal solution.  
The iterates lie in some **neighbourhood** of the central path.

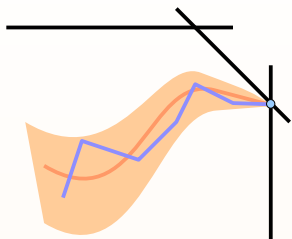


Polynomial complexity:

in theory:  $\mathcal{O}(\sqrt{n})$  or  $\mathcal{O}(n)$  iterations

in practice:  $\mathcal{O}(\ln n)$  iterations

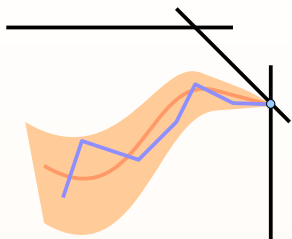
## Good behaviour and bad behaviour



Good:

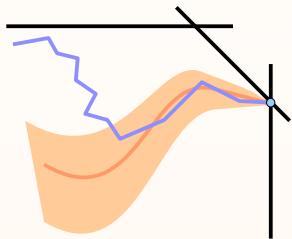
- ▶ central starting point
- ▶ remain in the neighbourhood of the central path in all iterations

## Good behaviour and bad behaviour



Good:

- ▶ central starting point
- ▶ remain in the neighbourhood of the central path in all iterations



Bad:

- ▶ iterate close to the boundary
- ▶ many iterations spent in retrieving centrality before converging

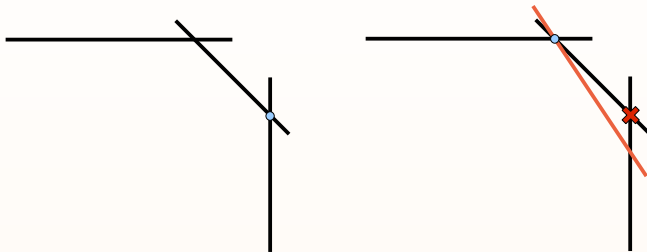
## Warm-start strategies

A **warm-start strategy** uses the solution to a problem instance to initialise the next problem.

- ▶ Important if we are solving a sequence of problems
- ▶ Often we may expect that the solution to one problem is close to the solution of the next
- ▶ An advanced starting point may lead to reduced computational time than solving the problem from scratch

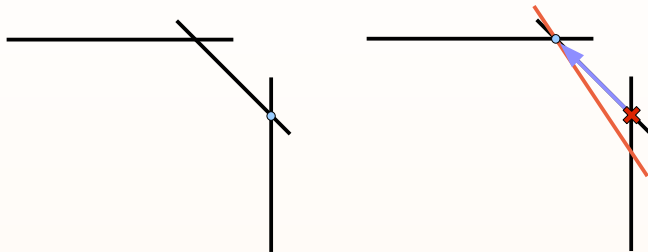
## Warm-start with the simplex method

The solution of a problem is a **vertex**:



## Warm-start with the simplex method

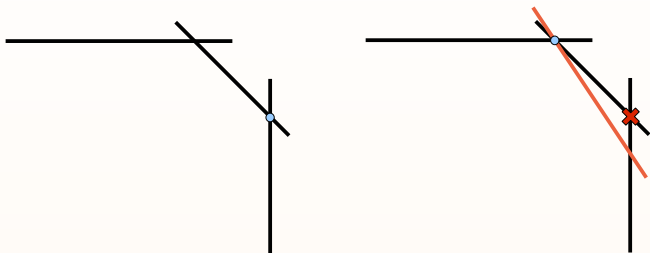
The solution of a problem is a **vertex**:



- ▶ **ideal** starting point for the modified instance
- ▶ optimality recovered in a few iterations (if there are not too many changes in the problems)

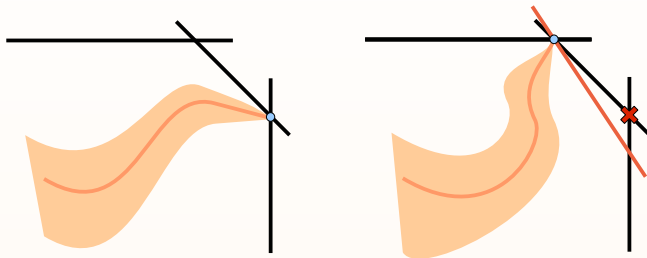
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The solution of a problem is arbitrarily close to a **vertex**:



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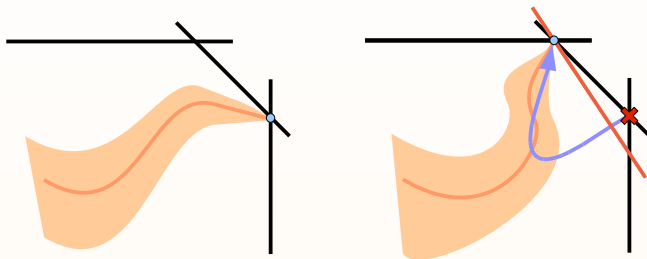
The solution of a problem is arbitrarily close to a **vertex**:



- ▶ worst possible starting point

## Warm-start with interior point methods

The solution of a problem is arbitrarily close to a **vertex**:



- ▶ **worst possible** starting point
- ▶ some iterations to recover centrality in the new central path
- ▶ some iterations for optimality

## Warm-start issues with IPMs

Contradictory requirements:

- ▶ Point should be close to the solution
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Current attempts:

- ▶ Store an “advanced” iterate (3–4 digits of accuracy)
- ▶ Take special care of centrality
- ▶ Restore primal and dual feasibility with independent directions

## Assumptions and setup

Main assumption:

- ▶ No knowledge on the underlying stochastic processes
- ▶ An event tree is given

Problem setup:

- ▶ Required to solve an instance with a specific tree
- ▶ Stochastic problems are given in the SMPS format
- ▶ We generate and solve the deterministic equivalent

## Reduced event tree

### Observation:

Very detailed event trees provide a fine-grained solution to a problem that could have been solved more coarsely with a much smaller tree.

### Idea:

Use the solution to a smaller instance of the problem to generate a warm-start point.

## Reduced tree generation

Two complementary strategies:

1. Span the breadth of the tree
  - ▶ Choose some of the nodes at stage  $k$  (where  $k$  is small)
  - ▶ Choose all their ancestors up to the root node

## Reduced tree generation

Two complementary strategies:

1. Span the breadth of the tree
  - ▶ Choose some of the nodes at stage  $k$  (where  $k$  is small)
  - ▶ Choose all their ancestors up to the root node
2. Choose the most representative scenario in each subtree
  - ▶ Define a “scenario distance”
  - ▶ Minimize the distance from an average scenario

## Scenario distance and representative scenarios

Distance between two nodes at period  $t$ :

$$d(n^{it}, n^{jt}) = \|T^{it} - T^{jt}\| + \|W^{it} - W^{jt}\| + \|h^{it} - h^{jt}\| + \|q^{it} - q^{jt}\|$$

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Distance between two scenarios:

$$D(s_i, s_j) = \sum_{t=1}^T d(n^{it}, n^{jt}), \quad i_t \in s_i, j_t \in s_j$$

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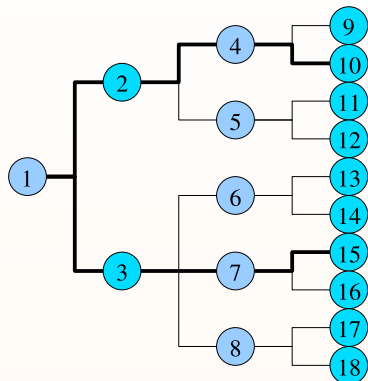
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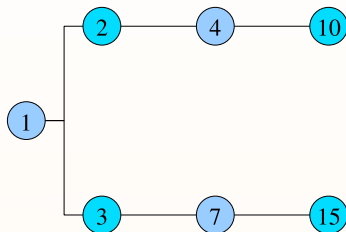
In each subtree of the given tree, the **representative scenario**  $s^*$  is the one that minimizes the weighted distance from an average scenario  $\bar{s}$

$$s^* = s_k, \quad k = \arg \min_{i \in S} (1 - p_i) D(s_i, \bar{s})$$

## Scenario reduction



Complete tree



Reduced tree

## Main steps of the algorithm

Exploit the structure of the stochastic program

1. Find a reduced event tree

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**Good news:** The reduced problem is very easy to solve!

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**Bad news:** The dimensions of the two problems don't match. . .

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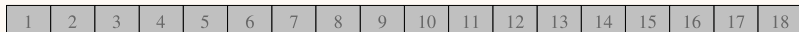
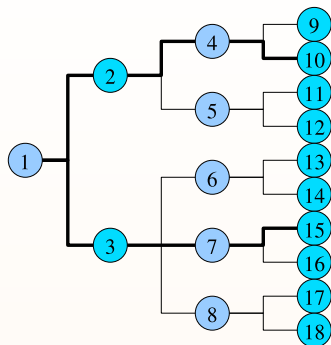
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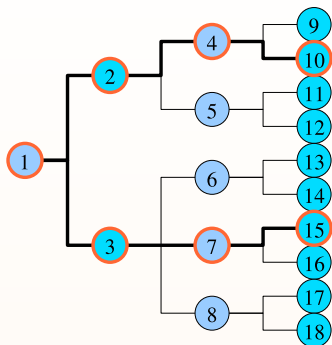
**Bad news:** The dimensions of the two problems don't match. . .

**Good news:** We can exploit the structure again!

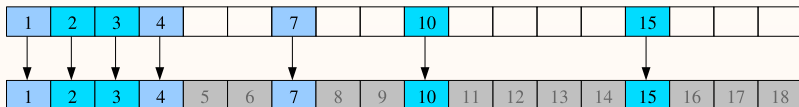
## Construction of the warm-start iterate



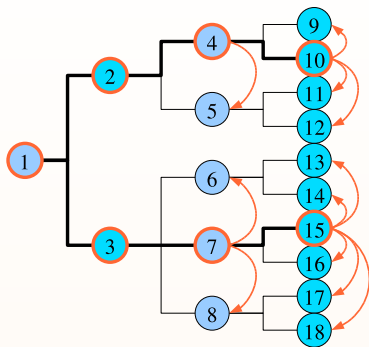
## Construction of the warm-start iterate



Nodes in the reduced tree:  
 the solution is already available

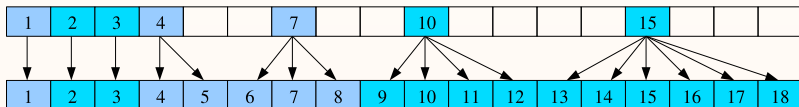


## Construction of the warm-start iterate



Nodes in the reduced tree:  
 the solution is already available

Remaining nodes:  
 copy the solution from the  
 corresponding reduced-tree node



## Numerical results I

Collection of standard SMPS problems solved with HOPDM:

- ▶ 2 scenarios in the reduced tree
- ▶ Reduced problem optimality tolerance:  $5.0 \times 10^{-1}$
- ▶ Complete problem optimality tolerance:  $5.0 \times 10^{-8}$

## Numerical results with HOPDM

Problem data			Cold start		Warm start	
Name	Stgs	Scens	Iters	Seconds	Iters	Seconds
fxm2-16	2	16	22	1.2	13	1.0
fxm3-6	3	36	30	1.5	17	1.3
fxm3-16	3	256	40	31.1	20	20.7
fxm4-6	4	216	30	8.2	22	8.3
fxm4-16	4	4096	41	218.3	27	182.6
pltexpA3-16	3	256	26	153.8	14	87.8
pltexpA4-6	4	216	36	55.8	16	27.5
pltexpA5-6	5	1296	81	772.0	30	311.5
storm27	2	27	41	95.4	22	53.2
storm125	2	125	73	107.3	36	69.1
storm1000	2	1000	107	1498.3	45	831.5

## Capacity assignment problem with uncertain demand

$$\min_x E_d[f(x, d)] \quad \text{s.t.} \quad \sum_{l \in \mathcal{A}} c_l x_l \leq M, \quad x \geq 0,$$

$$f(x, d) = \min \sum_{k \in \mathcal{D}} (d_k - \sum_{p \in \mathcal{P}_k} z_p)$$

$$\text{s.t.} \quad \sum_{k \in \mathcal{D}} \sum_{p \in \mathcal{P}_k: l \in p} z_p \leq x_l \quad \forall l \in \mathcal{A}$$

$$\sum_{p \in \mathcal{P}_k} z_p \leq d_k \quad \forall k \in \mathcal{D}$$

$$z_p \geq 0$$

## Numerical results II

Problems formulated as SMPS and solved with **OOPS**:

- ▶ 2 scenarios in the reduced tree (serial) or 4 scenarios (parallel)
- ▶ Reduced problem optimality tolerance:  $5.0 \times 10^{-1}$
- ▶ Complete problem optimality tolerance:  $5.0 \times 10^{-4}$

## Numerical results with OOPS (serial)

Problem data			Cold start		Warm start	
Name	Stgs	Scens	Iters	Seconds	Iters	Seconds
mnx-200	2	200	13	12.9	7	7.3
mnx-800	2	800	17	58.8	10	39.5
mnx-1600	2	1600	19	131.1	10	68.8
jlg-200	2	200	45	164.9	17	39.5
jlg-800	2	800	27	353.4	10	152.9
jlg-1600	2	1600	32	855.3	13	360.6
mgntA-100	2	100	28	260.0	14	156.2
mgntA-200	2	200	50	877.1	35	690.6
mgntA-400	2	400	40	1470.3	14	572.5
mgntB-100	2	100	23	511.1	14	318.0
mgntB-200	2	200	25	909.4	8	332.4
mgntB-400	2	400	29	2154.5	7	538.1

## Numerical results with OOPS (parallel)

Problem data			Cold start		Warm start	
Name	Stgs	Scens	Iters	Seconds	Iters	Seconds
mnx-200	2	200	13	4.6	7	3.5
mnx-800	2	800	17	18.8	10	10.7
mnx-1600	2	1600	19	50.3	10	31.4
jlj-200	2	200	45	49.9	17	20.7
jlj-800	2	800	29	130.5	10	50.1
jlj-1600	2	1600	35	286.1	14	129.7
mgntA-100	2	100	28	76.9	14	51.6
mgntA-200	2	200	50	256.4	34	195.3
mgntA-400	2	400	40	410.9	14	181.6
mgntB-100	2	100	23	137.5	14	103.9
mgntB-200	2	200	25	284.2	8	140.5
mgntB-400	2	400	29	605.5	7	211.6

## Conclusions

- ▶ Reduced tree solutions contain valuable information to construct a good warm-start iterate
- ▶ In this case, interior point methods can be used successfully in warm-start situations
- ▶ Exploiting the structure gives once again an additional advantage