

# Introduction to convex optimization I

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## Outline

- Introduction to convex problems
- Special classes of convex problems
  - ① Linear programming
  - ② Convex quadratic programming

## The convex optimization problem I

- The problems of interest are of the form

$$\begin{aligned} & \text{minimize} && f_0(\mathbf{x}), \\ & \text{subject to} && f_i(\mathbf{x}) \leq 0, \quad i = 1, 2, \dots, m, \\ & && \text{and } h_i(\mathbf{x}) = 0, \quad i = 1, 2, \dots, p, \end{aligned} \tag{1}$$

where the functions  $f_i : \text{dom}(f_i) \subseteq \mathbb{R}^n \mapsto \mathbb{R}$ ,  $i = 0, 1, 2, \dots, m$  are convex;  $h_i(\mathbf{x}) = \mathbf{a}_i^\top \mathbf{x} - \mathbf{b}_i$ ,  $i = 1, 2, \dots, p$  are affine.

- Maximization of a concave function subject to convex constraints is also a convex optimization problem.

## The convex optimization problem II

- The set

$$\mathcal{D} = \bigcap \text{dom}(f_i) \bigcap \text{dom}(h_i)$$

is the *domain* of the optimization problem (1).  $\mathcal{D}$  is obviously convex.

- A point  $\mathbf{x} \in \mathcal{D}$  is said to be a *feasible* point for (1) if it satisfies  $f_i(\mathbf{x}) \leq 0$ ,  $i = 1, 2, \dots, m$ ,  $h_i(\mathbf{x}) = 0$ ,  $i = 1, 2, \dots, p$ . The set of all feasible points  $\mathcal{F}$  is called the feasible set or the constraint set.

- The *optimal value*  $p^*$  is defined as

$$p^* = \inf \{ f_0(\mathbf{x}), \mathbf{x} \in \mathcal{F} \},$$

where  $p^*$  is  $-\infty$  if the problem is unbounded from below.

- A point  $\mathbf{x}^*$  is said to be an optimal point if it is feasible and  $f_0(\mathbf{x}^*) = p^*$ .

## The convex optimization problem III

- We say that (1) is solvable and the optimum is attained if  $\mathbf{x}^*$  exists; the problem is unsolvable if  $\mathcal{F}$  is empty or if  $p^* = -\infty$ .
- A point  $\mathbf{x}$  is  $\epsilon$ -suboptimal if it is feasible and  $f_0(\mathbf{x}) \leq p^* + \epsilon$ , where  $\epsilon > 0$ .
- A feasible point  $\mathbf{x}_l^*$  is said to be *locally optimal* if there exists  $r > 0$  such that

$$f_0(\mathbf{x}_l^*) = \inf \{f_0(\mathbf{x}), \mathbf{x} \in \mathcal{F}, \|\mathbf{x} - \mathbf{x}_l^*\|_2 \leq r\},$$

and is said to be *globally optimal* if it is optimal over all  $\mathbf{x} \in \mathcal{F}$ .

- **For convex optimization problems, any local optimum is also a global optimum, and the set of points which achieves this optimum is convex.**
- This means: if we are *searching* for an optimum, we can stop once we find a local one. There is no better optimum *out there* in the domain.

## A simple equivalent formulation

- Note that problem (1) is also equivalent to

$$\begin{aligned} &\text{minimize} && t, \\ &\text{subject to} && f_0(\mathbf{x}) \leq t, f_i(\mathbf{x}) \leq 0, i = 1, 2, \dots, m, \\ &&& \text{and } h_i(\mathbf{x}) = 0, i = 1, 2, \dots, p, \end{aligned} \quad (2)$$

- No further constraint on new decision variable  $t$  means that we can simply set  $t^* = f_0(\mathbf{x}^*)$ . This is also called *epigraph* formulation.
- This added variable  $t$  comes handy in many cases when  $f_0(\mathbf{x})$  itself is less convenient to deal with, as we shall see.

## Applications of convex optimization

- Within OR, convex optimization problems occur in supply chain planning, capacity location, financial portfolio optimization, asset and liability management, ...
- Elsewhere, they also occur in data analysis (curve fitting), signal processing, control system design, structural optimization, antenna array design, ...
- Special types of (extremely useful) convex optimization problems: linear programming (LP), quadratic programming (QP) and semi-definite programming (SDP).
- Very significant body of theoretical research as well as software implementation exists for each of these.

## The linear programming problem

- In LP, both the objective function and the constraint functions are linear:

$$\begin{aligned} &\text{minimize} && \mathbf{c}^\top \mathbf{x} \\ &\text{subject to} && \mathbf{A}\mathbf{x} = \mathbf{b}, \\ &&& \mathbf{x} \geq 0, \end{aligned} \quad (3)$$

- The vectors  $\mathbf{c}, \mathbf{b}$  and the matrix  $\mathbf{A}$  are the problem parameters specifying the objective function and the constraint functions.
- Applied convex programming starts with LP; simplex method of Dantzig ~ 1947-48 made mathematical optimization tractable.
- Still a work-horse within financial optimization. You will learn about solving large scale LPs in this course.

## Example of LP: the diet problem

- Suppose that there are  $m$  basic nutrients;
- A healthy diet needs  $b_j$  units of  $j^{\text{th}}$  nutrient per day.
- There are  $n$  different food items available, with one unit of item  $i$  containing  $a_{ji}$  units of nutrient  $j$ .
- Price of food item  $i$  is  $c_i$  per unit.
- How do we minimize the cost of food per day, while keeping the diet healthy?

## The diet problem (continued)

- This leads, precisely, to

$$\begin{aligned} & \text{minimize } \mathbf{c}^\top \mathbf{x} \\ & \text{subject to } A\mathbf{x} = \mathbf{b}, \\ & \mathbf{x} \geq 0, \end{aligned} \tag{4}$$

where  $x_i$  is the number of units of food item  $i$  to be purchased.

- There might be other linear constraints on  $\mathbf{x}$ , e.g. on the number of units of any one food item purchased.
- Note: Increasing the number of food items from, say, 20 to 200 makes very little difference in computational complexity, but ...
- Saying 'use any 10 out of 20 food items' makes obtaining an exact solution 'far more difficult' / practically impossible.

## The Quadratic programming problem

- In QP, the objective function is convex quadratic and the constraint functions are linear, i.e. the problem is of the form

$$\begin{aligned} & \text{minimize } \frac{1}{2} \mathbf{x}^\top P \mathbf{x} + \mathbf{q}^\top \mathbf{x} + r \\ & \text{subject to } G\mathbf{x} \leq \mathbf{h}, \\ & A\mathbf{x} = \mathbf{b}. \end{aligned} \tag{5}$$

- The matrices  $P$ ,  $G$ ,  $A$ , vectors  $\mathbf{q}$ ,  $\mathbf{h}$  and the scalar  $r$  are the problem parameters.
- The vector inequality (5) indicates that  $G\mathbf{x} - \mathbf{h}$  has all non-negative elements.
- The matrix  $P$  is required to be positive semi-definite for this problem to be convex ( $\mathbf{x}^\top P \mathbf{x} \geq 0 \forall \mathbf{x}$ ).

## Examples of QP: least squares data-fitting

- In *data fitting* problems,

$$\mathbf{b} = A\mathbf{x} + \mathbf{v}$$

where  $\mathbf{b}$  is a vector of measurements, the perturbation  $\mathbf{v}$  is assumed to be small and we are trying to find a vector  $\mathbf{x}$  which minimizes the Euclidian norm of this perturbation. This leads to QP

$$\text{minimize } \|A\mathbf{x} - \mathbf{b}\|_2^2 \tag{6}$$

- This has a closed-form solution if there are no constraints on  $\mathbf{x}$ ; needs to be solved numerically if there are constraints, e.g.  $\mathbf{x} \geq 0$ .
- In interpolation problems, the matrix  $A$  has entries of the form  $(A)_{ij} = \theta_i^{j-1}$  for given  $\theta_i, i = 1, 2, \dots, m$  and the problem is to find the coefficient vector  $\mathbf{x}$  of a polynomial  $p(\theta)$  of a prescribed degree  $n$ , which best matches the set of points  $(\theta_i, b_i)$ .

## Data fitting in $l_1$ norm as LP

- Recall least squares data fitting; in general, minimizing any vector norm of  $A\mathbf{x} - \mathbf{b}$  is a convex problem.
- In particular, since  $\|\mathbf{z}\|_1 = \sum_i |z_i|$ , we can re-formulate minimizing  $\|A\mathbf{x} - \mathbf{b}\|_1$  over  $\mathbf{x}$  as a linear program:
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$$\begin{aligned} & \text{minimize} && \sum_i t_i && \text{subject to} \\ & (A\mathbf{x} - \mathbf{b})_i &\leq t_i \\ & (A\mathbf{x} - \mathbf{b})_i &\geq -t_i, \end{aligned}$$

with  $t_1, \dots, t_n$  as auxiliary decision variables.

## Data fitting in $l_\infty$ norm as LP

- Infinity norm for a vector is defined by  $\|\mathbf{z}\|_\infty = \max_i |z_i|$ .
- We can re-formulate minimizing  $\|A\mathbf{x} - \mathbf{b}\|_\infty$  as a linear program:

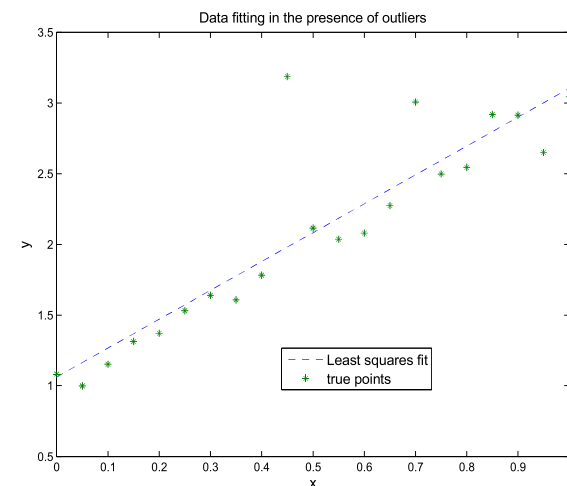
$$\begin{aligned} & \text{minimize} && t && \text{subject to} \\ & (A\mathbf{x} - \mathbf{b})_i &\leq t \\ & (A\mathbf{x} - \mathbf{b})_i &\geq -t, \end{aligned}$$

with  $t$  as a single auxiliary decision variable.

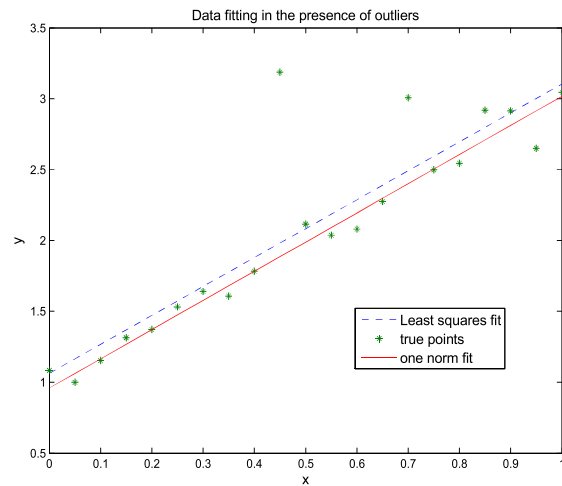
## Data fitting: what should you use?

- Least squares is usually the quickest.
- If you want a solution robust to outliers: use  $l_1$ -norm.
- If you want to get the 'best worst case' fit: use  $l_\infty$ -norm.
- For the same set of points ( $y = 2x + 1 + \text{random noise}$ ) with two outliers, we can compare the fits obtained by minimising different norms.

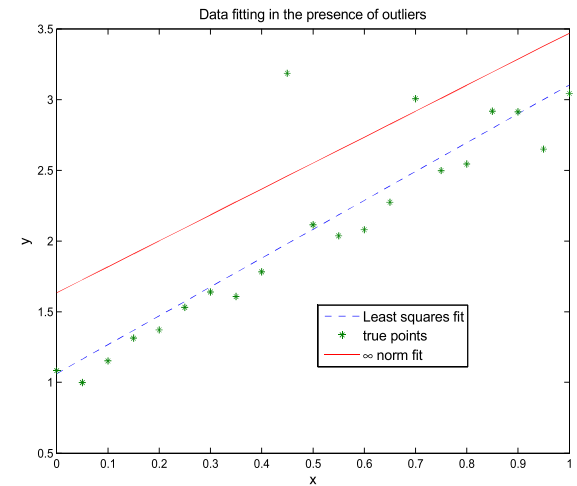
## Data fitting with outliers: least squares fit



## Least squares vs 1–norm fit



## Least squares vs $\infty$ -norm fit



## Recognizing convex problems

- See if you can re-formulate the problem as LP/QP or SDP (next lecture);
- See if you can re-formulate it as a quasiconvex problem (next lecture);
- Can you arrive at your objective function and constraints via composition of simpler convex functions?
- Check convexity of functions via gradient/Hessian/ testing it on a line.

## Recognizing convex problems - example

- Given a decision vector  $\mathbf{x}$  specifying variables such as retail price and advertising spend, let the probability of consumer buying your product be defined by

$$f(\mathbf{x}) = \frac{\exp(\mathbf{a}^\top \mathbf{x} + \mathbf{b})}{1 + \exp(\mathbf{a}^\top \mathbf{x} + \mathbf{b})}.$$

How would you maximize  $f(\mathbf{x})$  over  $\mathbf{x}$ ? Assume that there are suitable constraints over  $\mathbf{x}$ , and  $\mathbf{a}^\top \mathbf{x} + \mathbf{b} \geq 0$ .

- $h(x) = e^x / (1 + e^x)$  is concave and non-decreasing and  $g(\mathbf{x}) = \mathbf{a}^\top \mathbf{x} + \mathbf{b}$ . Hence  $f(\mathbf{x}) = h(g(\mathbf{x}))$  is concave. Further,  $\nabla(f) = 0 \Leftrightarrow \nabla(g) = 0$ .
- This is a simple linear programming problem if the constraints on  $\mathbf{x}$  are affine.

# Next steps

- Having looked at a few different types of convex optimization problems,
- we will next look at one more special- and important- class of problems (semidefinite programs).
- Then we will look at some theoretical analysis of optimization and (finally!) how to actually solve these problems.
- This will also include a de-tour on modelling and solving quasiconvex optimization problems.

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